ADVERTISING AND GRAPHIC DESIGN A.A.S. Program (A30100)

Courses required to meet graduation requirements in this curriculum are offered during day hours only. Minimum time for completion: five semesters full-time attendance. The Associate in Applied Science degree is awarded graduates of this curriculum.

The Advertising and Graphic Design curriculum is designed to provide students with knowledge and skills necessary for employment in the graphic design profession, which emphasizes design, advertising, illustration, and digital and multimedia preparation of printed and electronic promotional materials. Students will be trained in the development of concept and design for promotional materials such as newspaper and magazine advertisements, posters, folders, letterheads, corporate symbols, brochures, booklets, preparation of art for printing, lettering and typography, photography, and electronic media. Graduates should qualify for employment opportunities with graphic design studios, advertising agencies, printing companies, department stores, a wide variety of manufacturing industries, newspapers, and businesses with in-house graphics operations.

0		munica				
ENG	111		g and Inquiry			
ENG	113		ture-Based Research			
	OR		114 Prof Research & Reporting			
		ine Art				
Electiv						
			athematics:			
MAT	143	<u> </u>				
	OR		152 Statistical Methods I			
	OR		171 Precalculus Algebra			
			ciences:			
Electiv	ve					
MAIO	OR CO	URSE	٥.			
BUS	110		uction to Business			
GRA	151		uter Graphics I			
GRA	152		uter Graphics II			
GRA	153		uter Graphics III			
GRA	255	Image	Manipulation I			
GRD	110	Typog	raphy I			
GRD	121		ng Fundamentals I			
GRD	131		ation I			
GRD	141		ic Design I			
GRD	142		ic Design II			
GRD	180		ctive Design			
GRD GRD	241 249		ic Design III			
GRD	265		l Print Production			
GRD	280		lio Design			
MKT	120		ples of Marketing			
			R Work-Based Learning			
			equired to take 3 SHC from the following:			
	ART	131	Drawing I			
	ART	231	Printmaking I			
	ART	264	Digital Photography I 3			
	CIS	110	Introduction to Computers			
	GRA	121	Graphic Arts I			
	GRA	256	Image Manipulation II			
	GRD	271	Multimedia Design I			
	MKT	220 221	Advertising and Sales Promotion			
	MKT PHO	110	Consumer Behavior			
	PRN	155	Screen Printing I			
	PRN	156	Screen Printing II			
	SGD	111	Introduction to SGD 3			
	SGD	112	SGD Design			
	SGD	114	3D Modeling			
	WBL	XXX	Work-Based Learning1-3			
	WEB	110	Internet/Web Fundamentals			
	WEB	111	Intro to Web Graphics			
	WEB	120	Intro Internet Multimedia			
отні	ER RE	QUIRI	ED COURSES:			
ACA	111		ollege Student Success			

DEVELOPMENTAL COURSE REQUIREMENTS*

CTS	080	Computing Fundamentals	3
DRE	098	Integrated Reading Writing III	3
DMA	DMA 010	0. DMA 020. DMA 030. DMA 040. DMA 050 (MAT 143/MAT 152)	5
DMA		O, DMA 020, DMA 030, DMA 040, DMA 050, DMA 065, (MAT 171)	
MAT		(MAT 171)	

*Developmental coursework (including all prerequisites) will be required of students whose placement test scores indicate a need for greater proficiency in the areas of reading, English, mathematics, and computers. Please refer to the Course Descriptions section for prerequisite course information.

Advertising and Graphic Design • A30100

Auverusing and Grapine Design Asorov											
Suggested Program	Sequence Da	y		d							
Fall – 1st Year ACA 111 College Student Success GRA 151 Computer Graphics I GRD 141 Graphic Design I GRD 110 Typography I GRD 121 Drawing Fundamentals I ENG 111 Writing and Inquiry	Total	Section 1 1 2 2 1 3 10	qeT 0 3 4 2 3 0 12	0 0 0 0 0 0 Clin/WkExp	1 2 4 3 2 3 15						
	10141	10		Ů	10						
Spring – 1st year GRA 152 Computer Graphics II GRD 142 Graphic Design II GRA 255 Image Manipulation I GRD 131 Illustration I ENG 113 Literature-Based Research OR ENG 114 Prof Research &		1 2 1 1 3 3 8	3 4 3 3 0 0	0 0 0 0 0 0	2 4 2 2 3 3 13						
Summer – 1st year BUS 110 Introduction to Business MAT 143 Quantitative Literacy OR MAT 152 Statistical Meth OR MAT 171 Precalculus Social/Behavioral Science Elective		3 2 3 3 3 8/9	0 2 2 2 0	0 0 0 0 0	3 3 4 4 3 9/10						
	Total	0/ /	_	U	<i>)/10</i>						
Fall – 2nd year GRA 153 Computer Graphics III GRD 180 Interactive Design GRD 241 Graphic Design III GRD 265 Digital Print Production MKT 120 Principles of Marketing	Total	1 1 2 1 3 8	3 4 4 4 0	0 0 0 0 0	2 3 4 3 3						
	Total	O	13	U	13						
Spring – 2nd year GRD 249 Advanced Design Practic GRD 280 Portfolio Design Humanities/Fine Arts Elective Program/ Work-Based Learning Elective		1 2 3	9 4 0	0 0 0	4 4 3 3						
(Grand Total 4	0/41	55	0	66/67						
Program Electives 3 SHC: Must be selected from the following list:											

Program Electives 3 SHC: Must be selected from the following list: ART 131, ART 231, ART 264, CIS 110, GRA 121, GRA 256, GRD 271, MKT 220, MKT 221, PHO 110, PRN 155, PRN 156, SGD 111, SGD 112, SGD 114, WEB 110, WEB 111, WEB 120, WBL XXX.

hours of Work-Based Learning in place of 3 hours Program electives.